

Regulations

Schedule for the World Chess Championship 2008:

Game 1	Tuesday	October 14	3 p.m.
Game 2	Wednesday	October 15	3 p.m.
Game 3	Friday	October 17	3 p.m.
Game 4	Saturday	October 18	3 p.m.
Game 5	Monday	October 20	3 p.m.
Game 6	Tuesday	October 21	3 p.m.
Game 7	Thursday	October 23	3 p.m.
Game 8	Friday	October 24	3 p.m.
Game 9	Sunday	October 26	3 p.m.
Game 10	Monday	October 27	3 p.m.
Game 11	Wednesday	October 29	3 p.m.
Game 12	Friday	October 31	3 p.m.
Tiebreak	Sunday	November 02	3 p.m.

REGULATIONS OF 2008 WORLD CHAMPIONSHIP MATCH

Rules & regulations for the World Chess Championship Match 2008

1. Match Regulations

1.1 Format & System

Match System: The World Chess Championship match will consist of 12 games and possible tie-breaks.

2.1 Schedule of the World Chess Championship Match

The World Chess Championship match will be played according to the following schedule:

OPENING CEREMONY

14 October 2008

15 October 2008

16 October 2008

17 October 2008

18 October 2008

19 October 2008
20 October 2008
21 October 2008
22 October 2008
23 October 2008
24 October 2008
25 October 2008
26 October 2008
27 October 2008
28 October 2008
29 October 2008
30 October 2008
31 October 2008
01 November 2008
02 November 2008
CLOSING CEREMONY

One day prior

GAME 1
GAME 2
RESTDAY
GAME 3
GAME 4
RESTDAY
GAME 5
GAME 6
RESTDAY
GAME 7
GAME 8
RESTDAY
GAME 9
GAME 10
RESTDAY
GAME 11
RESTDAY
GAME 12
RESTDAY
TIE-BREAK

(The closing ceremony shall take place on the day after the WCCM has been decided or one day thereafter.)

3.1 The Players shall be entitled to inspect the accommodation arranged for them at the Venue three (3) days before the first game of the WCCM match and shall be entitled to make reasonable requests regarding such accommodation which the organizer shall use all reasonable endeavors to accommodate.

3.2 The Players – shall inspect the playing hall in the presence of the Chief Arbiter, the Chairman of the Appeals Committee and representatives of FIDE and UEP, two (2) days before the first game of the WCCM at 3.00 p.m. The Organizing Committee shall use all reasonable endeavors to satisfy the reasonable requests of the players in relation to the playing hall. In the event of a dispute between the Players as to the condition and suitability of the playing hall the Executive Director of the Organizing Committee together with the FIDE President, shall decide about such dispute. Their decision shall be final and binding.

3.3 No postponement of any game shall be allowed except with permission of the FIDE President after consultation with the with the Chief Arbiter.

3.4 Drawing of colors

3.4.1 The draw for colors will be conducted during the opening ceremony. The colors shall be reversed after game 6. (The player getting the white color in game 1 shall play game 7 with the black color).

3.4.2 For tie-break games, there shall be a separate drawing of lots conducted by the Chief Arbiter of the match.

3.5 Time control.

3.5.1 The time control for each game shall be: 120 minutes for the first 40 moves, 60 minutes for the next 20 moves and then 15 minutes for the rest of the game plus an additional 30 seconds per move starting from move 61.

3.5.2 The games shall be played using the electronic clocks and boards approved by FIDE.

3.6 Conditions of victory

3.6.1 The WCCM shall be played over twelve (12) games and the winner of the match shall be the first player to score 6.5 points or more. A tie shall be broken according to article 3.7 below. If the winner scores 6.5 points in less than 12 games then the organizers can re-schedule the Closing Ceremony for an earlier date.

3.7 Tie-breaks

3.7.1 If the scores are level after the regular twelve (12) games, after a new drawing of colors, four (4) tie-break games shall be played. The games shall be played using the electronic clock starting with 25 minutes on the clock for each player with an addition of 10 seconds after each move.

3.7.2 If the scores are level after the games in paragraph 3.7.1, then, after a new drawing of colors, two (2) five-minute games shall be played with the addition of 10 seconds after each move.

3.7.3 If the score is still level, the players shall play a single decisive sudden death game. The player, who wins the drawing of lots, may choose the color. White shall receive 6 minutes, black shall receive 5 minutes, without any addition. In case of a draw the player with the black pieces is declared as winner.

3.7.4 Play shall be governed by the FIDE Laws of Chess for Rapid and Blitz Games (Appendices B and C of the Laws of Chess), except where they are overridden by the specific provisions of these regulations:

a. Players need not record their moves. An Arbiter will record the moves (Article B3).

b. Once a player has completed ten (10) moves, no claim can be made regarding incorrect piece placement, orientation of chessboard or clock setting. In case of reverse King and Queen placement, castling with the King is not allowed (Article B4).

c. The player whose turn it is to move, may consult the Arbiter's score sheet, and, if his next move will produce a threefold repetition of position (according to Article 9.2a of the Laws of Chess), or the 50 moves rule (according to Article 9.3a of the Laws of Chess), he himself must write the intended move on the score sheet and claim the draw, if he wants. If the claim is found to be correct, the game is immediately ended as a draw. If the claim is found to be incorrect, the Arbiter

shall add three (3) minutes to the opponent's remaining time and additionally shall deduct half of the claimant's remaining time up to a maximum of three (3) minutes.

d. The Arbiter shall call the flag fall (Article B6).

e. Article C3 does not apply.

f. In the case of an illegal move the Arbiter shall interfere with the game only after a claim by the opponent and shall reinstate the position immediately before the irregularity. For the first illegal move made by a player the arbiter shall give two (2) extra minutes to the opponent. For the second illegal move by the same player the arbiter shall declare the game lost by this player.

3.7.5 Between the tie-break games as well as before the start of the sudden death game there shall be a pause of at least 10 minutes, unless the Chief Arbiter decides otherwise.

3.8 Playing Conditions.

3.8.1 Only the players and steward (-es)s shall be allowed in the actual playing area except with the permission of the Chief Arbiter or his Deputy.

3.8.2 During the playing session the following additional regulations shall be in force:

a) The players are not permitted to bring into the playing area technical and other equipment extraneous to play, which may in any way disturb or upset the opponent. The Chief Arbiter shall decide what constitutes extraneous equipment liable to offend the opponent.

b) A player may talk only to an arbiter or communicate with a steward, or with his opponent as permitted by the Laws of Chess.

c) During the playing session, players are not allowed to leave the playing area without the permission of the Chief Arbiter.

3.9 Score sheets.

The Organizing Committee shall provide score sheets according to the specifications provided by FIDE.

a) At the end of each game the players' original score sheets shall be given to the Arbiter, who shall hand them to FIDE. Score sheets will remain the property of FIDE.

b) Refusal of either player to sign the score sheets shall be penalized according to Article 13.4 of the Laws of Chess. After the players have signed the score sheets, the Arbiter shall countersign to confirm the results.

c) In tie-break games, the players and the Arbiter shall sign a result sheet.

3.10 Players' Meeting.

3.10.1 The players are required to attend the Players' Meeting on the day of the venue inspection at a time to be decided by the Chief Arbiter and the Organizing Committee. If necessary, the Chief Arbiter may call other Players' Meetings. Provided the Chief Arbiter and/or the Organizing Committee are requesting more than the first Players' Meeting (day of Opening Ceremony) the players shall have the right to be represented through their managers.

3.10.2 If a player fails to appear at the Players' Meeting, the Opening or Closing Ceremony or any approved function of the Championship such as official receptions and press conferences, or conducts himself in a manner contrary to the spirit of sportsmanship or the FIDE Code of Ethics, then he shall suffer the following penalty: 5% of his prize money shall be forfeited to the Organizing Committee and a further 5% to FIDE for each breach. In cases of serious misconduct the player may be disqualified from the match and the World Chess Championship cycle.

3.11 Interviews, functions and mode of dressing

3.11.1 The players are expected to co-operate reasonably with the media. General interviews with them can be arranged through the Press Officer and the team managers but it is understood that exclusive interviews shall be arranged only after the WCCM has been concluded.

3.11.2 Both players are required to make themselves available for post game press conferences, of not more than 20 minutes duration, immediately after the game.

3.11.3 The players are required to be present at all official functions during the match including official receptions, the opening ceremony and the closing ceremony.

3.11.4 Players are requested to note the requirements of FIDE Regulations C.01 (Article 8.1) in respect of their appearance at all times during the matches.

3.12 Principals

3.12.1 The Principals are:

- a) President and Deputy President,
- b) Treasurer, Elected Vice President, General Secretary

- c) Members of the Appeals Committee including the Chairman;
- d) 3 Arbiters;
- e) Press Officer;
- f) Chairman of FIDE Medical Commission;
- g) WCCC members;

3.13 Arbiters

3.13.1 Three (3) arbiters of the World Chess Championship match will be selected by FIDE after providing a list of five(5) nominees to the Players. No arbiter may belong to the same Federation as either of the players. Exception: if both players are members of the same Federation, an arbiter may also belong to this Federation.

3.13.2 During play either the Chief Arbiter or one of his Deputies must be present in the playing area.

3.13.3 Immediately after the end of the match, the Chief Arbiter shall write a report and send it without delay to FIDE and to the FIDE Secretariat.

3.13.4 The report shall be written in the English language.

3.13.5 The report shall contain the result of each individual game as well as the final result of the match. In addition, the report shall contain a general description of the course of the event. If there were any difficulties, conflicts or incidents, they shall be described together with the measures taken to deal with them.

3.13.6 The report shall be supplemented by adding two copies of the bulletins and the original score sheets of the games shall be sent to FIDE.

3.13.7 The Chief Arbiter may, in consultation with the WCCC, and with the approval of the FIDE President, issue additional written regulations to inform the exact playing hours and take care of other details not covered by these regulations.

3.14 Appeals Committee.

3.14.1 All protests must be submitted in writing to the Appeals Committee not more than two (2) hours after the relevant

playing session, or the particular infringement complained against.

The Committee may decide on the following matters:

- a) an appeal against a decision by an arbiter,
- b) a protest against a player's behavior,
- c) a complaint alleging false interpretation of the regulations,
- d) a request for the interpretation of specific regulations,
- e) a protest or complaint against any participant, or
- f) all other matters which the Committee considers important.

If possible, the Committee shall reach a decision not more than two (2) hours after the submission of a protest. The appeals process shall include written representations and a written decision. The Committee shall endeavor to find binding solutions that are within the true spirit of the FIDE motto, Gens Una Sumus. Each protest must be accompanied by a deposit fee of €500 (five hundred Euros) or the equivalent in local currency. If the protest is accepted, the fee shall be returned. If the protest is rejected, the fee may be forfeited to FIDE. The written decision of the Appeals Committee arising from any dispute in respect of these regulations shall be final.

3.15 Other arrangements

3.15.1 FIDE shall ensure the playing hall and its environs meet at least the requirements of the FIDE Regulations for the Organization of Top Level Tournaments (FIDE Handbook C.01).

3.15.2 The playing venue shall be decorated with the FIDE flag, IOC flag, the flags of the host nation and the participating countries.

3.15.3 After FIDE agrees with the Organizing Committee on the arrangements in respect of the tournament hall, facilities, accommodation and meals, transportation, telecommunication, ceremonies, etc., no objections from the participants shall be acceptable.

3.15.4 The Organizing Committee shall provide, free of charge, coffee, tea and soft drinks for the players and principals. It is advisable that the same offer shall apply for press members.

3.16 Photography and Television

3.16.1 Only photographers and camera crew expressly authorized by the Press Officer may work in the playing venue.

a) Flash may be used only during the first five (5) minutes.

b) In tie-break games, flash may only be used in the first three (3) minutes. In case of 5 minutes + sudden death games, flash is not permitted; the use of cameras without flash may be permitted if the Arbiter in charge deems their use to be unobtrusive.

c) Television cameras must be unobtrusive and may only be used if the Arbiter in charge deems their use to be unobtrusive.

d) An official photographer, designated by the Organizing Committee with the approval of the Chief Arbiter shall be allowed to take photos at any time during the round without flash.

3.17 Ceremonies

3.17.1 The Opening Ceremony shall take place one day prior to the first round and the participants are required to take part.

3.17.2 The program of the Opening Ceremony shall be supervised by FIDE. Cultural program and speeches totaling up to 60 minutes are usually welcome. FIDE Anthem, the Anthem of the hosting country and the anthems of the two players country.

3.17.3 The Closing Ceremony shall take place not later than one day after the end of the event and the participants are required to take part. The Organizing Committee shall provide a victory garland, a trophy and a gold medal for the winner and a silver medal for the loser. Anthem of the winner's country, FIDE Anthem and Anthem of the hosting country shall be played.

3.17.4 Stipends. The stipends to be paid to the Principals of the World Chess Championship Match are (in USD):

Chairman of Appeals Committee:	10,000
Two members of Appeals Committee:	12,000 (6,000 USD each)
Chief Arbiter:	8,000
Deputy Arbiters:	12,000 (6,000 USD each)
Press Officer:	4,000
Chairman of FIDE Medical Commission:	3,000

3.18 Travelling and Accommodation

3.18.1 Travel. The FIDE President has the right to first class travel by air, sea or rail, at the Organizing Committee` expense. The FIDE Deputy President has the right to business class travel by air, sea or rail, at the Organizing Committee expense. All other Principals shall be provided with transport by air, sea or rail or, if they prefer, any other mode of transport that is not more costly to the Organizing Committee than air travel. Any Principal making his own travel arrangements without the agreement of the Organizing Committee does so entirely at his own risk.

3.18.2 Board and Lodging. For the FIDE President a suite in a first class hotel should be provided and for the Deputy President one junior suite in the same first class hotel. For each Principal - a double room in the same first class hotel. Extra expenses will be covered by the Organizing Committee only for the FIDE President.

3.18.3 Food and drinks. Provision for food and drinks shall be provided for all the Principals. This shall be provided by a specified allowance in local currency per day or by the provision of all meals in the restaurant of the hotel. The nature and amount shall be agreed between the Organizing Committee and WCCC.

3.18.4 Local transportation. Transfer from and to the airport will be provided by the Organizing Committee, if necessary. For FIDE President, a chauffeur-driven car. For the other Principals, a number of cars shall be made available; their use will depend on the position of the hotels, playing hall and media centre, and on the leisure activities of the Principals. Alternatively, a daily allowance in local currency may be provided, the amount to be agreed between the Organizing Committee and WCCC. Local transport shall also be provided for players to official functions if necessary.

3.18.5 Personnel – The Organizing Committee should provide sufficient personnel to assist in the playing hall, press room, VIP room, and at ceremonies according to the agreement made with the WCCC.

3.19 Procedures concerning the Organizing Committee. No proposed sponsor for the World Chess Championship Match shall be in conflict with the regulations of the International Olympic Committee.

3.20. Other. At any time in the course of the application of these regulations, any grounds that are not covered or any unforeseen event shall be referred to the FIDE President, for final decision.